



Alpha Show Society

STOCKMANS CHALLENGE




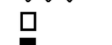




Checklist

- Stable/Electric Fence Booking and Nomination Form: www.tinyurl.com/AlphaShowHorses
- Completed Waiver Form & Biosecurity/Horse Health Form: www.alphashowsociety.com/horse-ring
- All nominations & stall/electric fence fees paid before competing
- Download the challenge patterns: www.alphashowsociety.com/horse-ring
- Collect an armband from show office. No armband, no competing.

Rules

- Horses must be ridden by the same competitor throughout all phases of the challenge.
- If riding more than one horse in an event - the order of horses to be ridden must be received with noms. **Each rider is limited to 3 horses.**
- Horse must be ridden in a snaffle bit.
- All competitors must complete a QCAS Biosecurity Horse Health & Movement Declaration before competing, for each horse.
- Nominations must be received by **Monday 18th May 2026 at 5pm**. All fees **MUST** be paid before competing. Nomination & stable /electric fence booking form listed above.

- Stallions not to be ridden by anyone under 17 years of age.
- All competitors under 18 years of age must wear protective headwear to the current Australian standard.
- A **mini** is a competitor 5 - 8 years. A **junior** is a competitor 9 - 12 Years. A **Juvenile** is 13 - 17 years.
- All competitors ride at their own risk & must complete an Alpha Show Waiver Form, Under 18 competitors must have the form completed by a parent / guardian.
- **Judge's decision is FINAL.**
- Scratchings accepted until **Monday 18th May 2026 at 5pm**, otherwise forfeit nomination fee.
- Trophies for highest score over three events in all classes, encouragement award in each class.
- Program subject to timing changes at the discretion of Alpha Show Society.

Pattern Diagram Key			
.....	Walk		Gallop or Hand Gallop
.	Walk on loose rein		Rein Back
- - - - -	Trot		Halt
- - - - -	Lengthen Trot		Stop
—————	Canter		Roll Back
- - - - -	Lengthen Canter		Haunch Turn



Stockmans Challenge Classes

CLASS 1: MINI *Nominations \$10*
 Open to all riders 5-8 years, NO LED RIDERS

- Dry pattern
- Time trial
- Two handed cutting

CLASS 2: JUNIOR *Nominations \$10*
 Open to all riders 9 - 12 years old

- Dry pattern
- Time trial
- Two handed cutting

CLASS 3: JUVENILE *Nominations \$30*
 Open to all riders 13 - 17 years old

- Dry pattern
- Time trial
- Two handed cutting

CLASS 4: The Lance Sypher Memorial Open

Nominations \$40
 Open to all riders 18 years and over

- Dry pattern
- Time trial
- Two handed cutting

STEWARD: CARLEE CLEWS
PHONE: 0447 062 415

Mini & Junior
Tuesday 19/5/26
@ 2pm

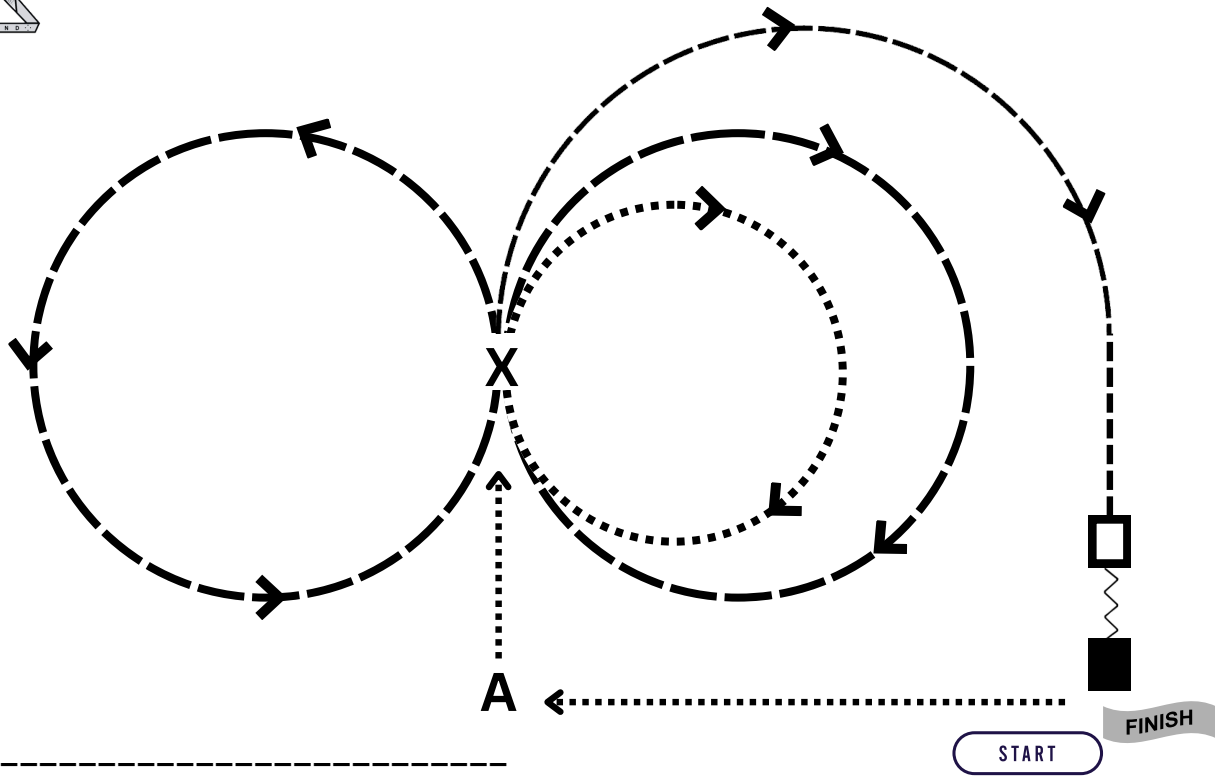
Juvenile
Wednesday 20/5/26
@ 2pm followed by the Open





MINI STOCKMANS CHALLENGE

DRY PATTERN



Rider: _____

Horse: _____

		Possible Points	Judge Marks
1	Type, Presentation and Overall Impression	10	
2	Walk to A and turn right towards X	10	
3	At X trot a large circle to the left	10	
4	At X trot a large circle to the right	10	
5	At X walk a small circle	10	
6	At X trot a large wide circle towards the finish line	10	
7	Halt and settle	10	
8	Back backwards three steps	10	
9	Stop and settle	10	
10	Acknowledge Judge	10	
Total		100	

Judge: _____ Date: _____

Scoring Scale

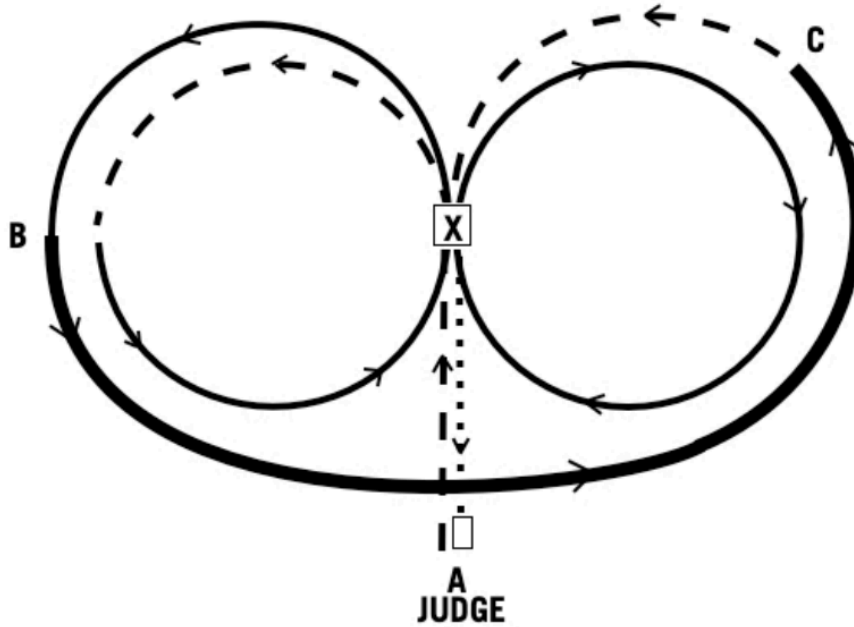
0	1	2	3	4	5	6	7	8	9	10
Not Executed			Insufficient		Satisfactory			Good		Excellent



JUNIOR STOCKMANS CHALLENGE

DRY PATTERN

Horse _____ Rider _____



		Possible Points	Judge's Marks
1	Type, Presentation and Overall Impression	10	
2	Trot to X and trot a half circle to B	10	
3	Canter half circle to X	10	
4	Simple change at X	10	
5	Canter to right	10	
6	Simple change at X	10	
7	Canter half circle left	10	
8	At B hand gallop to C	10	
9	At C trot to X and halt	10	
10	Walk to Judge on a light rein	10	
Total		100	

Judge: _____ Date: _____

Scoring Scale

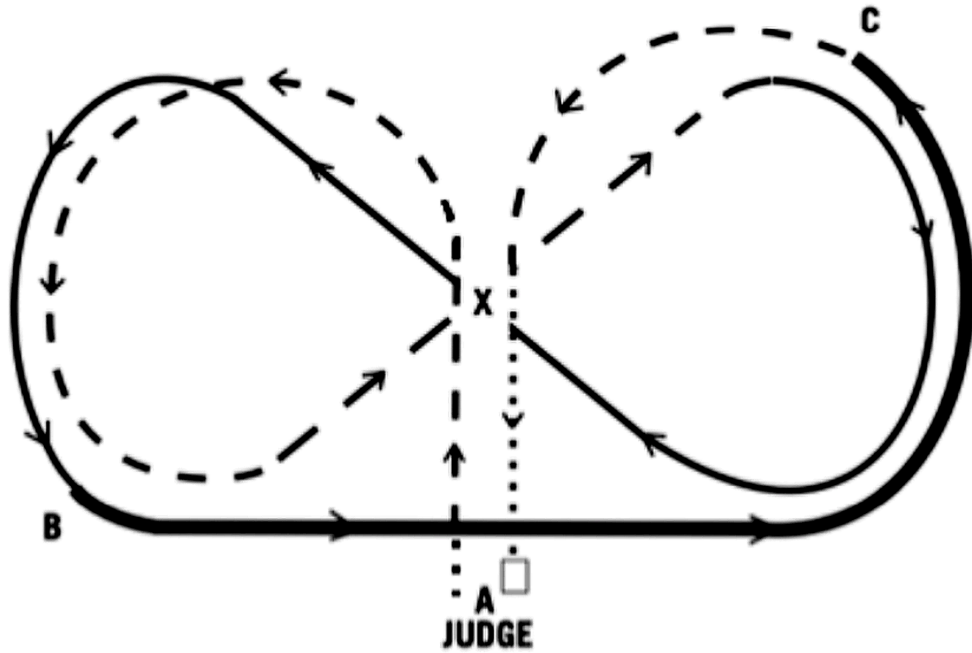
0	1	2	3	4	5	6	7	8	9	10
Not Executed			Insufficient		Satisfactory			Good		Excellent



JUVENILE STOCKMANS CHALLENGE

DRY PATTERN

Horse _____ Rider _____



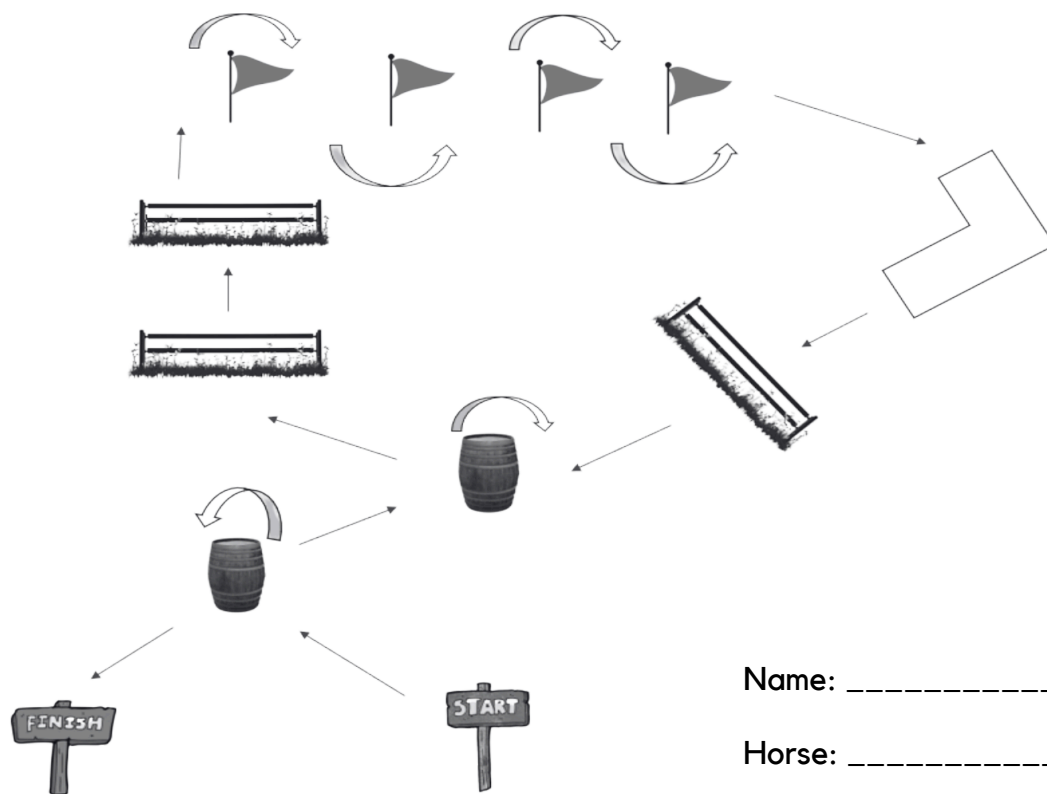
		Possible Points	Judge's Marks
1	Type, Presentation and Overall Impression	10	
2	Walk a short distance and trot three quarter circle left	10	
3	Lengthen trot across diagonal	10	
4	Canter three quarter circle right	10	
5	At X flying change	10	
6	Canter left to B	10	
7	Hand gallop around area to C	10	
8	Trot to X	10	
9	Walk to Judge	10	
10	Halt and Settle	10	
Total		100	

Judge: _____ Date: _____

Scoring Scale

0	1	2	3	4	5	6	7	8	9	10
Not Executed	Insufficient			Satisfactory			Good		Excellent	

STOCKMAN'S CHALLENGE TIME TRIAL



Name: _____

Horse: _____

Course

1. Start towards the first barrel with it on your left-hand side, around the second barrel with it on your right-hand side
2. Over the two jumps
3. Through the bending flags starting with the first one on your right
4. Through the L shape without going out of the rails
5. Over the jump
6. Weave through the barrels with the first one on your left, second barrel on your right
7. Over the finish line

Note : Mini competitors jumps will be a wooden rail on the ground

Penalties

Three seconds

- Any peg or obstacle knocked down or dislodged
- Any obstacle the judge deems to be sufficiently moved
- Not negotiating the obstacle correctly

Elimination

Any section of the course not completely negotiated

Time (seconds)	Penalties	Grand Total

The Steward is to mark on the sheet where the penalty or penalties occurred